

# Traditional Games in Northern Italy



## *AUTO SBÜRLA*

Players are divided into teams (at least four). Each team builds its own “car” (auto) using any type of materials (old wheels, bath tubs etc.). The cars have no engine, so they are pushed by at least two players. One of the players “drives” the car while the others push it. In fact sbürkla in dialect means to push.

The team whose car (and driver!) manages to finish the race without crashing or breaking down, wins the contest.



## *LA LIPPA*

### Players:

Two players or two couples of players

### Equipment:

A “lippa”: a cylindrical piece of wood - about 10 cm long- with pointed edges. This tool can't be bought: you have to make it yourself using a knife. Along with the “lippa”, you need a bat, usually made out of a broom stick. The bat must be about 30 cm long.

### Rules:

The “lippa” is positioned onto the ground. The player must hit one of its two ends by means of the bat.

As soon as the “lippa” flies up, the player must try to hit it again while suspended and throw it at the longest distance possible.